

Pauls Valley Youth League T-Ball Rules Non-Competitive

1. Each team will be able to carry up to 15 players, all of whom will bat and play defense.
2. Games will be 5 innings or 40 minutes, whichever comes first. A new inning begins when the last player hitting crosses home plate. No new innings will start within 5 minutes of the game time limit. Regular season games can end in a tie score.
3. Bases will be set at 40-feet and pitching rubber at 25-feet.
4. All innings everyone will bat, no outs will be recorded nor will score be kept.
5. No more than 6 defensive players will be allowed in the infield. (Pitcher, First Baseman, Second Baseman, Shortstop, and Third Baseman. Catcher). All other defensive players must be in the outfield. No infielder may stand closer to the batter than the pitcher.
6. Only 1 player is allowed to play the pitcher position. He/She must have at least 1 foot on the pitching rubber until the ball is put into play.
7. In order to stop play, a player with possession of the ball must be in front of the lead runner, or all runners have stopped on or near a base and not making an effort to advance.
8. A hit line arc shall be made from the baseline to baseline in front of home plate on a 10 foot radius from the back tip of home plate. If the ball is struck hard enough to roll onto or past the arc line it is a fair ball. If the ball is hit so as to land in fair territory and rolls back across the hit line and is not touched by a defensive player in fair territory it is a foul ball. The batter must make contact with the ball, not just the tee.
9. A coach will set the batting tee (centered on home plate), place the ball on the tee, adjust it for the batter and then move to the backstop. The tee must be removed from home plate once the ball is put into play. The batter must have both feet inside the batter's box.
10. If at any time the bat causes the ball to accidentally become dislodged from the batting tee, the ball will be placed back on the tee and the batter's count will remain what it was before the ball came off the tee.
11. Bats must be 30 inches or less, and be baseball bats only. No big barrel bats are allowed.
12. Two (2) defensive coaches will be allowed in the area with the 1st and 3rd base offensive coaches. They will be allowed to direct the players on the field but they are not allowed on the field itself.
13. Coaches on offense will be allowed at each base to direct players. Coaches are not allowed to carry, drag, pull or push players to the next base.
14. Balls hit to the outfield must be played by outfielders.
15. Four (4) Coaches and 1 other adult will be allowed in the dugout.
16. Shirts must be tucked in at all times.
17. Verbal abuse by the coach or manager will receive an umpire warning once for this offense. This warning will be season long. Any violation of this rule after the warning will and can result in ejection from the game upon the umpire's discretion. If a Coach/ Manager is ejected, the coach will have to sit out the next game as well as per park rules.
18. There will be no deviation from these rules without the expressed consent of the Pauls Valley Recreation Board.

Pauls Valley Youth League T-Ball Rules Competitive

1. Each team will be carry up to 15 players, all of whom will bat and play defense.
2. Games will be 5 innings or 45 minutes, whichever comes first. A new inning begins when the third out is made in the previous inning. No new innings will start within 5 minutes of the game time limit. Regular season games can end in a tie score.
3. After 3 1/2 or 4 complete innings, any team leading by 11 or more runs is considered the winner and the game is considered complete.
4. All innings will have a 7 run limit.
5. No more than 6 defensive players will be allowed in the infield. (Pitcher, First Baseman, Second Baseman, Shortstop, and Third Baseman, Catcher). All other defensive players must be in the outfield. No infielder may stand closer to the batter than the pitcher.
6. Only 1 player is allowed to play the pitcher position. He/She must have at least 1 foot on the pitching rubber until the ball is put into play.
7. In order to stop play, a player with possession of the ball must be in front of the lead runner, or all runners have stopped on or near a base and not making an effort to advance.
8. A hit line arc shall be made from the baseline to baseline in front of home plate on a 10 foot radius from the back tip of home plate. If the ball is struck hard enough to roll onto or past the arc line it is a fair ball. If the ball is hit so as to land in fair territory and rolls back across the hit line and is not touched by a defensive player in fair territory it is a foul ball. The batter must make contact with the ball, not just the tee.
9. A coach will set the batting tee (centered on home plate), place the ball on the tee, adjust it for the batter and then move to the backstop. The tee must be removed from home plate once the ball is put into play. The batter must have both feet inside the batter's box.
10. If at any time the bat causes the ball to accidentally become dislodged from the batting tee, the ball will be placed back on the tee and the batter's count will remain what it was before the ball came off the tee.
11. Bats must be 30 inches or less, and be baseball bats only. No big barrel bats are allowed.
12. Two (2) defensive coaches will be allowed in the area with the 1st and 3rd base offensive coaches. They will be allowed to direct the players on the field but they are not allowed on the field itself. No coaches are allowed at second base.
13. Balls hit to the outfield must be played by outfielders.
14. Three (3) coaches and 1 other adult will be allowed in the dugout.
15. If a base runner is touched by a base coach while the ball is in play the base runner will be called out.
16. Bases will be set at 50-feet and pitching rubber at 30-feet.
17. There is no infield fly rule in t-ball.
18. Shirts must be tucked in at all times.
19. Verbal abuse by the coach or manager will receive an umpire warning once for this offense. This warning will be season long. Any violation of this rule after the warning will and can result in ejection from the game upon the umpire's discretion. If a Coach/ Manager is ejected, the coach will have to sit out the next game as well as per park rules.
20. There will be no deviation from these rules without the expressed consent of the Pauls Valley Recreation Board.